recursos

Proyecto didáctico

PIRATES

1º & 2º E.S.O.

B

SESSION 1: CHARACTER AND NARRATIVE

ACTIVITY 1: Beyond First Impressions

Read the profiles. Identify each character and justify your choice with two details. Then compare how their strengths might influence the group.

SHELLY HOWIE RAJ

PROFILE A

An enthusiastic captain who values planning and scientific thinking.

PROFILE B

A co-captain whose anxiety does not prevent him from joining the adventure.

PROFILE C

An adventurous navigator whose initiative can sometimes become impulsiveness.

Write a 60–80-word comparison. Use whereas, although and however.

B SESSION 1: CHARACTER AND NARRATIVE

ACTIVITY 2: The Map and the Legend

Read the introduction and distinguish facts from assumptions. Explain how the legend creates suspense.

THE STORY

Raj discovers a map in a history book at the school library. A legend connects Captain Bookworm with a treasure hidden in Skull Cave. A spell protects the cave, and the crew must overcome several challenges. Shelly plans the expedition, while Howie worries about the risks.

Which details are confirmed by the introduction? Which are still uncertain? Write two of each and explain.

B

SESSION 1: CHARACTER AND NARRATIVE

ACTIVITY 3: Language of Adventure

Complete the sentences using the most suitable expression: take a risk · work out · rely on · come across · figure out · face a challenge.

VOCABULARY IN CONTEXT

1. The crew must _____ a difficult puzzle.
2. They may _____ an unexpected obstacle.
3. Good teammates _____ one another.
4. They need to _____ how the mechanism works.
5. Howie decides to _____ despite his fear.
6. Together, they can _____ the answer.

Choose two expressions and use them in original sentences about a difficult decision.

B

SESSION 2: REASONING AND PREDICTION

ACTIVITY 4: The Logic of a Riddle

Read these clues. Explain the reasoning behind each answer and identify one clue that could be misleading.

RIDDLE A

I am made of paper, yet I can take you to imaginary places. I contain stories, but I never speak.

RIDDLE B

I have no hands, yet I can point the way. A red X may be my most important sign.

RIDDLE C

I bring light and warmth, but nobody can touch me safely.

Create a new riddle with at least three clues. Avoid giving away the answer too early.

B

SESSION 2: REASONING AND PREDICTION

ACTIVITY 5: Decision-Making Under Pressure

Imagine that the crew faces three obstacles. Discuss possible strategies without assuming you know how the play will end.

CHALLENGE 1

A locked box can only be opened by solving riddles.

CHALLENGE 2

The team must cross an imaginary lava room without touching the floor.

CHALLENGE 3

A final box contains four coloured buttons that must be activated.

Write a 90–110-word team plan. Use at least two conditionals and three modal verbs.

A

SESSION 3: INTERPRETING THE PERFORMANCE

ACTIVITY 6: Cause, Effect and Character Development

After watching the play, reconstruct the main turning points and explain why they matter.

EVENTS TO ANALYSE

Finding the map · Entering Skull Cave · Solving the riddles · Crossing the lava · Revealing the key · Discovering the treasure

Choose three events. For each, explain one cause, one consequence and what it reveals about a character.

A

SESSION 3: INTERPRETING THE PERFORMANCE

ACTIVITY 7: Leadership on Trial

Discuss the statements below. Agree or disagree and support your interpretation with evidence from the performance.

STATEMENT A

A good leader should always make the final decision.

STATEMENT B

Being courageous means acting even when you are afraid.

STATEMENT C

The crew succeeds because its members have different strengths.

STATEMENT D

The journey is more valuable than the treasure.

Choose two statements and write a reasoned response (100–120 words in total).

A

SESSION 3: INTERPRETING THE PERFORMANCE

ACTIVITY 8: A Critical Theatre Review

Write a balanced review for the school website. Refer to the story, character development, staging and audience participation.

REVIEW STRUCTURE

Introduction: title and premise.
Analysis: a memorable scene and its dramatic effect. Evaluation: one strength and one aspect that could be improved. Conclusion: your recommendation and reasons.

Write 150–180 words. Use linking expressions and at least one concession (although / despite / nevertheless).